

SEDGEMOOR MODEL BOAT CLUB

SMALL YACHT SECTION (SYS) - ENDURANCE RACE RULES

(Amended May 2021)

1. Format

- 1.1 The object of the race is to complete as many laps as possible within the given time of **ONE HOUR**, the winner being the yacht that has completed the most laps. All yachts **must comply** with current class classifications for the Small Yacht Section (SYS) to take part in this event.
- 1.2 The date and start time of the event will be decided by the Section Secretary and notified to all members well in advance.

2. General Race Rules

- 2.1 Normal Small Yacht Section (SYS) sailing rules apply at all times. (See SYS Racing Rules).
- 2.2. No skipper is allowed to change his or her **yacht** once the race has started.
- 2.3 Skippers may make repairs, adjust settings or change the battery in their yacht during the race.

3. Course

- 3.1 The race takes place around a rectangular course that will include marker buoys and markers for the start/finish/lap gate position. The Officer of the Day (OOD) will decide upon by size and shape of the course on the day.
- 3.2 Each yacht will sail around the course as set out and described by the OOD before the race starts. The OOD may, if required, change the course at any time during the race if he/she deems it necessary for any safety reasons.
- 3.3 At the end of each lap the skipper **MUST sail** his/her yacht **through the start/lap gate** and shout their sail number for the Lap Counter to register a completed lap. The yacht then continues on the next lap.

4. The Start

- 4.1 The race start for all yachts will be as a normal SYS meeting.
- 4.2 Any Skipper with a handicap (can/may) be given their own start, to a maximum of 2 minutes before the rest of his or her class. OOD will decide upon the day if handicaps will be allowed and the amount of time for handicap.

5. During the Race

- 5.1. At the end of a lap each yacht should register the completed lap (see rule 3.3). It is the **skippers' responsibility** to ensure the lap has been recorded.
- 5.2. If required, the rescue boat can be used to retrieve a yacht, (following the guidelines for safe use of rescue boat) but must not impede in any way others in the race. A skipper may relaunch his/her yacht but must re-join the race as close as is possible from where it was recovered.

6. The Finish

- 6.1 The Lap Counter will blow a whistle to announce the end of the 60 minutes race.
- 6.2 Skippers **must continue** to complete their lap wherever they may be on the course until they **pass through the start/lap gate**.
The position of the yachts will be recorded but **NOT** the additional lap.
- 6.3. A maximum of 10 additional minutes will be allowed for any yacht to complete their final lap after the full 60 minutes (whistle has blown). Any yachts still on the course after this time will have their position(s) noted (*On the water*) and used to separate their places if required.
- 6.4 Any boats that retire or withdraw from the race before the 60 minute race time will be placed dependent on their lap score. If two or more boats have the same lap score, they will be awarded equal positions.

7. Finishing Position

- 7.1 The winner of the race is the skipper with the most completed laps within the allotted 60 minute time to include the finish position (rule 6.2 and 6.3).
- 7.2 If more than one yacht has the same lap score then the finishing order through the lap gate at the end of the race will decide positions.